







TREK TO TOKYO Summer Challenge

A note from the Hampshire School Games Organisers:

Welcome to Week 2 of the Trek to Tokyo summer challenge! We hope you enjoyed Week 1 and are ready and raring to add to your miles. This week we've got a Snakes and Ladders Wake Up Shake Up activity lined up and don't forget to try and beat your Daily Challenge scores and achieve a new Personal Best.

WHAT YOU CAN EARN Miles for:

- Wake Up Shake Up activity 40 miles
- Daily Challenges 40 miles
- Ten Minute Filler 40 miles
- Active 30 minutes or Friday Gym or Dance activity 60 miles
- Weekly Cultural Fact Finder or Poster or Maths Challenge 100 miles

Don't worry if you miss a day, you can always double up activities another day, and of course the more active you are, the more miles you can earn and the quicker you will get to Tokyo.

Completing these activities every day will help you meet the recommended daily levels of physical activity – 60 active minutes! Certificates will be awarded for everyone that manages to reach the following milestones:

- Bronze certificate for trekking 2,000 miles
- Silver certificate for trekking 4,000 miles
- Gold certificate for trekking 6,000 miles

We'd love to see what you are up to, so send us photos of you being active and of your artistic creations on social media:

Twitter: @HampshireSGO Instagram: hampshiresgos Facebook: Hampshire SGO

We hope you enjoy the challenge and look forward to seeing your photos!

WEEKLY WAKE UP SHAKE UP

40 Snakes and Ladders

Choose a piece of equipment to represent your character, then take turns in rolling the dice and move your piece the correct number of squares.

Every time you land on a square you will need to complete that activity before the next person can take their turn.

Keep playing for 20 minutes to warm up properly, even if you end up winning!

Don't forget to climb ladders if you land on them, or slide down snakes if they catch you.



Good luck and have fun!



Write down how many miles toward Tokyo you earnt today!









Gymnastics Challenge: What's my name?

- 1. Decide who is going first.
- 2. Using the images opposite, first person has to spell their name and people have to guess what they are spelling.
- 3. Swap so everyone has a go spelling their names.
- 4. When everyone has had a go, first person chooses an animal and spells the animal using body shapes.
- 5. You could try spelling countries or favourite band or TV show.
- 6. See who can guess the word the guickest!
- 7. To make it more difficult can you spell them as a pair!



Today I earnt this many miles toward Tokyo!



BESIGN A MOSTER CHALLENGE: SUMMER OLYMPICS 1986

Make sure you include the name of the country and the host city. The names of some of the stadiums and other cities used The mascot used in 1936! You could find out and draw the national flag for the host country and some other cultural images that are unique to the country who hosted the Games

You could include a picture of some the sports involved in the Olympic Games of 1936. Anything unique that happened?